

John “Seg” Seggerson



Senior Front-End Engineer



Creating interactive experiences for web, mobile, and beyond for over 15 years. Expand the potential of your team in a respectful and rewarding environment by adding John “Seg” Seggerson to your team.

Skills

- 15+ Years in Web Application Development
- Managing and directing creative and technical members of a production team.
- Localization production and implementation.
- Social Media Implementation & Development
- API development & documentation.
- Asset production pipeline management and process definition.
- Interactive Video Production.
- New Media, Bachelor of Fine Arts @ Emerson College

Programming & Technology including:

- JavaScript
- Ajax
- jQuery
- Backbone
- Handlebars
- PHP
- Node.js
- Java
- Python
- Ruby (Ruby on Rails)
- Lua
- HTML5
- Gulp & Grunt
- PostgreSQL
- MySQL
- MS SQL

Client Highlights

- Traction Co.
- John McNeil Studio
- Telltale Games
- Emerson College
- CA Technologies
- Juniper
- Aricent
- Dracogon Investments

More Information & Portfolio

Detailed portfolio and other information at: <https://theseg.github.io/>

Contact Info

Seg's preferred method of first contact is email.

seg@spacebetweenstudios.com

(415) 742-1SEG (1734)

<https://theseg.github.io/>

John “Seg” Seggerson

Roles & Positions Highlights

Senior Developer Traction Co. (Feb 2015 - Present)

Front-end and middleware web development work for Traction, a San Francisco based interactive media advertising agency. The role includes a variety of projects for world renowned bands by developing e-commerce and customer service web applications.

Due to the nature of the work, a client list cannot be stated at this time.

Front-End Web Engineer John McNeil Studio (Nov 2013 - Feb 2015)

John McNeil Studio is a creative studio dedicated to making beautiful design, films, photos and interactive. The role involves a variety of projects for clients including Juniper Networks and CA Inc. Roles include implementing interactive front-ends for web and mobile applications plus designing and building back-end solutions.

Web Design & Programming Dracogen Investment (Feb 2013 – Feb 2014)

Front-end web development using PHP, CSS, LESS, JavaScript, and related technology for Internet comic strip MegaCynics. Seg designs the layout in consultation with IP owners and develops social media tools for promotional purposes.

Lead Web Developer Emerson College (Apr 2005 - Mar 2007)

Seg and his team developed web based tools to aid staff and students in various aspects of college life. The college improved not only efficiencies and worker productivity, but reduced economic and other variables in the admission process. Seg initiated processes that lead to fairer practices and quality experiences in the admissions process and other aspects of student life.

Additional positions and information at <https://theseq.github.io/>

<https://theseq.github.io/>